

# The Laws of Mandrake's Landing

The Authorities of Mandrake's Landing  
Do Hereby Prohibit the Following Illegal Acts:

- × Improper Behavior including Drunkenness, Lewdness, and Acts of Disrespect
- × Theft or Destruction of Property
- × Arson
- × Assault Outside of Arena Combat
- × Killing Outside of Arena Combat
- × Possession or Use of Certain Substances or Devices  
Specifically: Mind or Emotion Control Substances, Addictive Substances, Amnesia-inducing Substances, Murderous Substances, Particularly Destructive Traps or Other Items that Disturb the Public Order
- × Contempt of Nobility or Duly Constituted Authority
- × Pretending to a Noble Title
- × Treason

*Furthermore:*

*All Residents of and Visitors to Mandrake's Landing  
Are Subject to the Absolute Authority of  
Baron Duncan Barkharrow, General of the Summit Seven Brigade*

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Trial and Sentencing for Low Crimes are at the Discretion of  
the Constable or General Duncan Barkharrow

High Crimes will be Tried by a Tribunal consisting of a magistrate or noble from  
Hightower, Quadlum and Mandrake's Landing.



Those Found Guilty of Crimes will be Punished at the discretion of the  
Authorities with one or more of the following Just Punishments:

Obliteration	Death by Torment
Banishment	Death
Arena Combat	Jail
Time in The Stocks	Flogging
Fines	Servitude
Formal Marking	Public Humiliation

*Writ of Authority*  
*Constable*  
Mandrake's Landing

The Authorities of Mandrake's Landing on Sain's Peak in the Shared Borderlands Territory of the Kingdoms of Hightower and Quadlum

Do Hereby Recognize and Appoint the Human, Tempest as Constable of Mandrake's Landing with the following provisions:

I.

The Constable may enforce Town Law and preside over any trial relating to a low crime.

II.

The Constable will command citizens of and common visitors to Mandrake's Landing on All Matters Relating to the Investigation of Criminal Acts, as He Deems Fit and they are Bound to Obey him in these Matters.

III.

The Constable accepts these grave responsibilities and pledges with his life and spirit to Honorably, Justly, and Vigorously execute those responsibilities.

IV.

The Constable will be recognized by a formal mark upon his right shoulder in the form of a slain drake, placed by the Celestial Guildmaster, Shard Linthrop.

V.

The Constable may appoint to his command Deputies to whom he may delegate his authority, and visitors to and citizens of Mandrake's Landing are bound to obey them as they would the Constable.

So Ordered This, The Tenth of April, Six Hundred Three by  
Duncan Barkharrow  
General of the Summit Seven Brigade  
Baron of the Borderlands

Duncan Barkharrow

*Writ of Authority*  
Captain of the Guard  
Mandrake's Landing

The Authorities of Mandrake's Landing on Sain's Peak in the Shared Borderlands Territory of the Kingdoms of Hightower and Quadlum

Do Hereby Recognize and Appoint the Mystic Wood Elf, Fellet, as Captain of the Guard of Mandrake's Landing with the following provisions:

I.

The Captain of the Guard will organize the defense of the Town

II.

The Captain of the Guard will command citizens of and common visitors to Mandrake's Landing on All Matters Relating to the Defense of the City, as He Deems Fit and they are Bound to Obey him in these Matters.

III.

The Captain of the Guard accepts these grave responsibilities and pledges with his life and spirit to Honorably, Justly, and Vigorously execute those responsibilities.

IV.

The Captain of the Guard will be recognized by a formal mark upon his right shoulder in the form of a slain drake, placed by the Celestial Guildmaster Shard Linthrop.

V.

The Captain of the Guard may appoint to his command Guards to whom he may delegate his authority, and visitors to and citizens of Mandrake's Landing are bound to obey them as they would the Captain of the Guard.

So Ordered This, The Tenth of April, Six Hundred Three by  
Duncan Barkharrow  
General of the Summit Seven Brigade  
Baron of the Borderlands

Duncan Barkharrow